Franche Primary Year One Curriculum Art and Design (KS1) **English Design Technology (KS1)** Reading Writing Grammar · Use a range of mediums and materials in differ-· Design purposeful, functional and appealing products. Match graphemes for all phonemes Name letters of the alphabet · Leave spaces between words Use drawing, painting, sculpture and collage to Generate, model and communicate ideas Read accurately by blending sounds · Spell very common 'exception' words Begin to use basic tell stories and express ideas. Use a range of tools and materials to compunctuation: ?! Read words with common suffixes Spell days of the week Develop techniques using colour, pattern, texplete practical tasks · Use capital letters for pro Read contractions and understand Use very common prefixes and suffixes ture, line, shapes, form and space Evaluate existing products and own ideas nouns purpose Form lower case letters correctly Learn about a range of <u>artists</u>, illustrators, crafts-· Build and improve structure and mech- Use common plural verb suffixes Read phonics books aloud Form capital letters and digits men and designers. · Link reading to own experiences · Compose sentences orally before writing · Join in with predictable phrases · Understand where food comes from · Read own writing to peers or teachers Discuss the significance of title and Speaking and Listening Make simple predictions · Listen and respond appropriately Music (KS1) Geography Ask relevant questions · Maintain attention and participate · Sing songs · Play tuned and untuned instruments musically Listen to and understand live and recorded m **Mathematics** Make and combine sounds musically Number/Calculatio **Geometry/ Measures Fractions** familiar features Devise a simple map. Count to and across 100. • Use common vocabulary for comparisons • Recognise, name and find 1/2 and e.g. heavier, taller, full, longest, quickest. 1/4 of an object, shape or quantity. Count in 1s. 2s. 5s and 10s. · Begin to measure length, capacity, Identify 'one more' and 'one less'. weight and time. Read and write numbers to 100 in numer-· Recognise coins and notes. als and 1-20 in words. Use language e.g. 'more than', 'most', 'less · Sequence events using time related vocabulary. than'. · Tell the time to hour/half-hour. Read, write and interpret +, -, = **PSHE** · Use language of days, weeks, months Represent and use number bonds to 20. and years. Add and subtract one-digit and two-digit Positive relationships · Recognise and name common 2-D and 3numbers to 20, including zero. Healthy me- healthy eating, sleep, illness, relax-Solve one-step problems for multiplication · Describe position, direction and moveand division.

Science

Biology

- Identify basic plants and parts
- Identify and compare common animals
- Identify and name basic body parts

Chemistry

- Distinguish between objects and materials
- · Identify and name common materials
- Describe simple properties of some materials
- Compare and classify materials

Physics

· Observe weather associated with changes of season

History (KS1)

Key Concepts

· Changes within living memory (lined to aspects of national life where appropriate)

Kev individuals:

Lives of significant historical figures: including comparison of those

from different periods

· Significant local people

Kev events

- Events beyond living memory that are significant nationally or globally. Significant inventions
- Events and places of local importance

- Name and locate the 7 continents and 5 oceans, the 4 countries of the United Kingdom, our town and school using photos, maps, atlases and globes.
- Identify seasonal/daily weather patterns in the UK.
- Use basic geographical vocabulary to refer to local and
- Use simple fieldwork to study the school and its grounds, identifying basic physical and human features.

- ation and mindfulness techniques
- Online healthy me-screen time and sleep, turning off screen time
- Secrets and surprises
- · Where does money come from?

Religious Education

- · Begin to develop knowledge and understanding of religions Christianity and Islam
- Use basic subject specific vocabulary
- Raise questions
- · Express their own views in response to what they learn about
- . KEY CONCEPTS—God, Incarnation, Tawhid, Ibadah. Iman

Computing

- To begin to understand what an algorithm is.
- Create and test simple programs, identifying any errors (debugging).

(KS1)

- Use technology to take photographs.
- Recognise common uses of IT outside of school.
- · Use technology safely and respectfully, keeping personal information private; knowing where to go for help when something worries me.

Physical Education

Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination

(KS1)

- · Participate in team games
- Perform dances using simple movement patterns